This is where resources will be kept for the NEA – ranging from niche websites to examples used.

Everything will be trackable by font colour in the report + a colour scheme

Ideas:

<https://thinkstudent.co.uk/a-level-computer-science-nea-project-ideas/>

Checklists + specification:

<https://isaaccomputerscience.org/concepts/prog_cwk_introduction_aqa?examBoard=all&stage=all&topic=software_project>

<https://en.wikibooks.org/wiki/A-level_Computing/AQA>

<https://github.com/mhoare/compsci-notes>

<https://williamvenner.github.io/AQA-Computer-Science-NEA-Checklist/> CHECKLIST

Examples of NEAs:

<https://docs.google.com/file/d/0B58fq8yIsMahNEtPVkNXVUdHd00/edit?resourcekey=0-CLMprHJsUDqcqVtnfeAkig> – Example of A\* Documentation (Old Specification)

Project Research:

<https://en.wikipedia.org/wiki/Maze_generation_algorithm>

<https://www.cs.cmu.edu/~112/notes/student-tp-guides/Mazes.pdf> - Fundamentals of Maze Generation

<https://en.wikipedia.org/wiki/Maze-solving_algorithm>

<https://medium.com/karuna-sehgal/a-simplified-explanation-of-the-big-o-notation-82523585e835>

<https://www.baeldung.com/cs/maze-generation>

<https://github.com/john-science/mazelib>

<https://en.wikipedia.org/wiki/Greedy_algorithm>

<https://en.wikipedia.org/wiki/Prim%27s_algorithm>

<https://en.wikipedia.org/wiki/Brute-force_search>